## **General Musical Effect**

Competition:				BEE
Band:			461	
Division:				ADFAST
Date:				1
				ı
Box 1	Box 2	Box 3	Box 4	Box 5
Very Rarely	Infrequently	Sometimes	Usually	Always
0 - 5	6 - 30	31 - 70	71 - 95	96 - 100
	Re	pertoire Eff	fect	
<ul> <li>Musical Structure &amp; Design</li> <li>Expression &amp; Interpretation</li> </ul>				Score (100)
	Per	formance E	ffect	
<ul><li>Technical Con</li><li>Dynamics</li><li>Musical / Visua</li><li>Emotion &amp; Mod</li></ul>	al Co-ordination			
Tempo / Metre				Score (100)
Judge:				Total (200)

Signature:

Email:

## **Criteria Definitions**

## **Repertoire Effect**

- **Musical Variety** Inclusion of variety; use of different styles, rhythms, time signatures and voicing and the application of contrasts to generate effect.
- Musical Structure & Design Demonstration of imagination and effectiveness in the musical repertoire
  and design. The distribution of moments of effect throughout the show, mood changes, changing of the
  melodic voice and harmonic balance.
- Expression & Interpretation Appropriate programming of dynamics, phrasing and articulation to shape the show while taking account of ensemble balance. The use and variety of expressions and interpretation to enhance the musical effect.

## **Performance Effect**

- **Technical Control** The handling of coordination, breath control, articulation and sonority across the ensemble as a whole, as well as the performers response and reaction/adjustment to other parts.
- **Dynamics** The effectiveness and consistency with which dynamics and expression marks are performed across the ensemble.
- Musical / Visual Co-ordination The effectiveness of the musical and visual combination as a whole, including the effect of the visual package on the sound quality.
- Emotion & Mood The performers ability to convey the emotional intent of the music .
- **Tempo/Metre** Tempos are consistently maintained across the ensemble at all times, and are appropriate for the technical demands of the performance.